



Acrobatics Gymnastics National JO Committee
MEETING MINUTES
Kansas City, MO
July 28, 2006

I. ROLL CALL

- | | |
|--------------------------------|-----------------------------------|
| Nancy Davis, Region 1 | Linda Ocmund, NTCC |
| Lee Hatfield, Region 2 | Carisa Laughon, AGPD (non-voting) |
| Selena Peco, JO Chair/Region 3 | Tonya Case, FIG (non-voting) |
| Linda Porter, Region 4 | Jola Jones, PC Chair (non-voting) |
| Illya Demyanyuk, Region 5 | |
| Resi Buell-Size, Region 7 | |

Observers: Ronda Francis, Sarah Thomas, Jennifer Hess

Selena welcomed the newly elected committee members – Sharise Beavers (Region 7) & Ronda Francis (Region 4). She also thanked the out-going members, Linda Porter and Resi Buell-Size, for their hard work over the past 2+ years with the committee.

II. 2006-2007 J.O. PROGRAM CHANGES & CLARIFICATIONS

LEVEL 8

- Difficulty Requirements
Recommendation to adjust the difficulty maximum to the following:

| | Balance & Dynamic | |
|---------------|------------------------------|------------------|
| | Maximum | Allowance |
| Pair & Groups | 30 | 45 |

Current conversion chart for Level 8 will need to be adjusted to reflect this change.

Motion: SP

Second: LH

Passed – For: 5, Against: 1 (RB not present for vote)

- Change all SAWAGG (“S”) references to IAGC (“I”).
- WP Dynamic – row 2 #1, add all body positions as options (tuck, pike or layout). IAGC can only be tuck or layout position. Clarification – one hand of the top may be on the base’s shoulder to begin the skill or both hands can be free.
- WP Dynamic – row 2 #2, add all body positions as options (tuck, pike or layout). IAGC can only be tuck position.
- MP Dynamic – row 2 #3, add all body positions as options (tuck, pike or layout). IAGC can only be tuck position.
- MP Dynamic – row 2 #4, add all body positions as options (tuck, pike or layout).

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- MP Dynamic – remove “Support for landing is obligatory.” The landings of all **dismounts** must be supported.
- WG Dynamic – row 1 #3, remove the option of the “free” landing position.
- WG Balance – Move the skills in row #4 to row #2 (with the other Category 3 pyramids). The following new skills will be added to row #4. The new pyramids are Category 5.
 - Box #1: Page 102-O1-89 - top in straddle or elbow lever
 - Box #2: Page 102-O2-89 – top in straddle or elbow lever
 - Box #3: Page 102-O1-94 – top in straddle or elbow lever
 - Box #4: Page 102-O2-94 – top in straddle or elbow lever
 - Box #5: Page 100-P77 – top in straddle or pike

Level 7

- Level 7 & below – Pair/groups may perform mounts, motions into skills or elements that come to the floor following a skill of value 1 or less without penalty for extra elements.
 - Example – “Pop off” is allowed as it only rated as a V1 and will not be counted as an extra element. This dismount does not have to be supported by the bases because it is not being counted as an element.
 - Example – “1/2 turn to back or stomach catch” is rated a V2 and is not allowed. If performed, this skill would count as an extra element.
- *Specifications* page 29 – remove text listed under “Special Conditions”. The landings of all dismounts must be supported.
- Leg position is optional for all handstands, however a leg variation cannot change the skill. For example, a required arch position cannot become a deep arch.
- WG 1A - in order to get credit for the skill, a press handstand must start from straddle support and not straddle sit. This rule will apply to all levels when pressing into a handstand.
- WG 2A - top may hold middle’s hands or shoulders.
- WG 3A - double supported high straddle or pike position is on **one straight arm** of each base, the other arm free. Skill description is correct and the picture will be corrected.
- WG 4B – Back salto can begin from toe pitch or stand on platform. Front salto can begin from stand on platform only.
- WG – Skill changes are to replace the skills currently listed in the *Specifications*:
 - 6A – From supported handstand, B’s throw T to ¼ back layout salto to forearm catch on stomach. For the throw, B’s can support T’s hands, arms, and/or shoulders (no support on chest or back). (This is the old 6B skill)
 - 6B - From supported handstand, B’s throw T to ¼ back layout salto w/180° twist to forearm catch on back. For the throw, B’s can support T’s hands, arms, and/or shoulders (no support on chest or back).
 - 7A – From stand on platform, ¾ front tuck or pike salto to forearm catch on back.
 - 7B - T runs to boosted ¾ front tuck or pike salto to forearm catch on back. (This is the old 7A skill)
- Individual Elements:
 - For Level 7, front handspring must land on 2 feet.

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- MXP Top 9A – replace with: back walkover
- MXP Base 9A – remains: split (middle or straight).
- MXP Top 9B – remains: valdez
- MP 9B, MG 7B & MXP Base 9B – replace with: option of valdez OR healy twirl (pg. 169-1069).
- WP 13A, WG 12A & MXP Top 13A - add option: split leap 180° OR single leg stag jump (pg. 178-11) - must take off from two feet.
- MP 13A, MG 11A & MXP Base 13A – replace with: straddle jump (pg. 178-9).
- WP 13B & WG 12B & MXP Top 13B - replace with: 360° pencil turn (pg. 176-7) - free leg must be straight OR knee spin (pg. 176-6).
- MP 13B, MG 11B & MXP Base 13B – replace with: split leap 180°.

Level 6

- Leg position is optional for all handstands, however a leg variation cannot change the skill. For example, a required arch position cannot become a deep arch.
- MP 5A – remove jump 180° twist from the end of the element.
- Individual Elements:
 - Remove the chassés before split leap for all events. Athletes may get into the split leap however preferred.
 - Remove “tuck shoot” into the headstand position. Athletes may get into the headstand however preferred. The legs must be together and straight during the hold of the headstand - not crossed. No leg variation allowed.
 - MXP Top 13A - remains: split leap 120°.
 - MXP Base 13A – replace: straight jump with 360° twist.
 - MXP Top 13B – replace: 360° turn on one foot (leg position optional).
 - MXP Base 13B replace: straight jump with 180° turn, immediate tuck jump.

Level 5

- Only compulsory skill descriptions will be included for Level 5. References to choreography into and out of skills will be removed.
- *Specifications* page 17 - under “Restrictions” - choreography & artistic impression is allowed.
- Leg position is optional for all handstands, however a leg variation cannot change the skill. For example, a required arch position cannot become a deep arch.
- WP - I #4: remove leg lift, both feet remain on floor during backbends.
- WP - B#3, MP – B#3, MXP - B #4, WG - B #2: top may get into handstand position however preferred (i.e. jump up, tuck up, cartwheel up, etc.)
- WG - I#4 – remove picture of pike into headstands. Athletes may get into headstands anyway preferred. Add wording – legs must be together & straight, no leg variation allowed for hold (cannot be crossed).

Level 4

- Level 4 will have compulsory music, different for each event.

Level 9 & 10

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- Clarification - Level 9 & 10 special requirements for groups – the transition of the top of minimum V3 can be performed by the top or the middle acting as a top. This does not apply to the unsupported handstand requirement of the top.

III. TARIFF SHEETS

- Tariff sheets are to be revised to match existing specification elements and include new revisions from committee. Existing errors, L7 MP-13A, MXP-13A, MG-11A & B; L6 WG-5B.
- Space will be added on the tariff sheet for the coach's name, contact phone number, e-mail address and date submitted.
- Pair/Groups will be assigned an identification number (Pair/Group ID #) at the beginning of the season and it will be required by the coach to have it on all the tariff sheets for each meet.

IV. LEVEL MOBILITY

- Athletes who are representing the USA in international competition who have qualifying or level mobility problems or concerns may petition the Acrobatic Gymnastics Program Committee for consideration in this matter.

- Recommendation that athletes selected to represent the USA at the Junior/12-19 level are considered to be qualified for level 10, Jr. Elite or Sr. Elite competition within the USA program. The athletes are still required to petition the Program Committee with their request to move up in levels.

Motion – LP

Second - SP

Unanimous (RB not present for vote)

- Recommendation to accept the concept of a skills testing option in addition to competition qualification for level mobility. Details regarding the skills testing rules are to be submitted for approval at a later date.

Motion – SP

Second - ND

Unanimous (RB not present for vote)

V. OTHER ITEMS

- A JO National Team Training camp is tentatively set for the fall with preferred dates in November.

VI. CLARIFICATIONS FROM THE FIG TECHNICAL COMMITTEE

The following items will be submitted to the FIG Acro Technical Committee for further clarification:

- The landing position of “sitting” is not in the *FIG Tables of Difficulty* for individual elements. (i.e. front handspring to squat/sit – will this need to be done directly to knee?).
- Women's Group – clarification on the calculation of difficulty, for highest base pyramid, when a pyramid is performed with multiple base positions that do not change categories.

Note: page references and skill IDs are referring to the *FIG Tables of Difficulty*.